One Year Unconditional Warranty

If for any reason, this ProMaster product fails within ONE YEAR of the date of purchase, return this product to your ProMaster dealer and it will be exchanged for you at no charge. ProMaster products are guaranteed for ONE FULL YEAR against defects in workmanship and materials. If, at any time after one year, your ProMaster product fails under normal use, we invite you to return it to ProMaster for evaluation.



EST [LED Light]

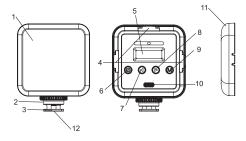
CHROMA · SERIES



Code 4839

WWW.PROMASTER.COM | FAIRFIELD, CT 06825

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Parts Diagram:

- 1) Front Diffuser
- 2) Locking Wheel
- 3) Cold Foot
- 4) Cold Shoes (3 in total)
- 5) LCD Display
- 6) ON/OFF/Select Button
- 7) Left Button
- 8) Right Button
- 9) Mode Button
- 10) USB-C Charging Port
- 11) Soft White Diffuser
- 12) 1/4"-20 Threaded Port

Included Components:

- 1) Chroma CL33RGB Connect LED Light
- 2) Soft white diffuser
- 3) USB-C to USB-A charging cable
- 4) Instruction manual

Features:

- + 3 Cold shoes for connecting accessories
- + RGB mode with 360 colors & saturation control
- + Bi-Color mode
- + Special effects mode with 20 scenes
- + Built-in rechargeable battery
- + USB-C charging

Specifications:

- + Output Power: 100 lux at 3' / 1m
- + Luminous Flux: 300 lm
- + Output Adjustment: 0-100%
- + Color Temperature: 2500 8500K +/- 200K
- + Color Accuracy: TLCI 98+
- + Beam Angle: 120°
- + Minimum Charging Input: DC 5 V / 1 A
- + Maximum Charging Input: DC 5 V / 3 A
- + Battery: Internal Li-Po: 3.7 V / 2,000 mAh / 7.4 Wh
- + Dimensions: 2 %" W x 3 1/6" H x 1 3/16" D / 67 mm W x 79 mm H x 30 mm D

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+ Weight: 3 1/4 oz / 92 g

Tips for Operation:

- 1. It is OK to use the light while it is also charging
- Using the included soft white diffuser will soften the light and reduce its brightness. It is especially helpful when the light is close to the subject.
- 3. All Li-Po batteries lose some of their charge over time even when not in use. If the CL33RGB has not been used for a few days or longer, top it off by connecting it to a charger for a while.
- 4. Be careful about how much weight you add to the CL33RGB via its 3 cold shoes. In particular, adding too much weight can put a strain on your camera's hot shoe.

Safety Precautions:

- The CL33RGB is not water resistant. Keep it away from rain, snow, high humidity, moisture, and liquids. Do not allow it to get wet or submerse it.
- 2. Do not touch with wet hands.
- Avoid contact with solvents, gasoline, grease, oil, paint, and detergents.
 Disconnect from power when not in use.
- 4. Disconnect from power when not in use.
- 5. Do not disassemble, open the housing, or attempt to repair the unit yourself.
- 6. Do not operate near flammable liquids.
- 7. Charge this device exclusively with the provided power cable.
- 8. Be sure the USB-A charger you choose does not exceed 5 V and/or 3 A.
- 9. Keep out of reach from children.
- 10. Do not leave turned ON and/or charging unattended.
- 11. Do not dispose of in fire,
- 12. Do not expose to excessive heat.
- 13. When the useable life of this light is complete, please recycle it responsibly considering it has an internal li-po battery. Do not dispose of in trash.
- 14. It is OK to use the light while it is connected to a USB charger, for continuous use. In fact, the internal battery will charge, slowly, under this condition while you are using the light. Please be sure to disconnect the light from the charger when you are finished working with it and when the internal battery is fully charged. And always be sure the charger has a current output within the specified range of 5 V / 1,0 3.0 A

Charging:

Locate the USB-C Charging Port (10) and the USB-C to USB-A charging cable included with this kit. Connect the cable to the port and then connect the other side of the cable to a USB-A charger. Charging can be accomplished even with a low amperage charger. In fact, it will work with as little as 1.0 A of charging current (at the standard 5 V USB voltage). This means you can charge the CL33RGB with most basic phone chargers, a USB-A port in an automobile, a USB-A port on a laptop computer, a USB power bank, and more. You can also use higher amperage chargers such as 2.0A, 2.2 A, and 2.4 A with the CL33RGB light. The maximum charging inout is 3.0 A.

A battery icon is shown in the upper, right corner of the LCD Display (5). When the CL33RGB is connected to a charger the battery icon will show an additional icon of a plug to its left and the inside of the battery will have the appearance of filling from left to right using blinking lights. This will be shown when the light is both turned OFF and when it is ON. If the light is not connected to a charger and it is turned ON, the battery icon will be shown without the additional plug icon to its left. There are 3 bars inside of the battery icon. When all 3 bars are lit the battery is full or nearly full. As the battery is depleted 1 bar at a time will go out, from right to left, to give you a rough indication of the remaining battery capacity.

Connecting the Light:

The CL33RGB is a connection center for up to 3 more accessories. To connect the CL33RGB to a camera you will normally use its cold foot. Slide it into the hot shoe and tighten the light's Locking Wheel (2). Alternatively, use the ½-20 Threaded Port (12) which can be found in the base of the light's cold foot for mounting it to a threaded post, tripod, light stand, etc.

Attaching accessories to the CL33RGB is accomplished by use of any, or all, of the 3 Cold Shoes (4) found around the perimeter of the light. Use these to add a microphone, a second light, or any lightweight accessory with a cold foot attachment.

Powering ON or OFF:

Press and hold the ON/OFF/Select Button (6) for approximately 1 second until the light illuminates. Press and hold this same button for approximately 1 second to turn the light OFF. Be advised, while the light is ON, quick presses of the ON/OFF/Select Button (6) are used to make selections within the light's modes. This is explained in more detail in the Using the Modes section of this manual.

Adjusting the Brightness:

The Ight's Illumination brightness is shown in the upper, middle of the LCD Display (5) in any mode. It is displayed as a percentage on a scale of 0 to 100%. Regardless of the mode which the light is set to, use the ON/OFF/Select Button (6) to enter the brightness setting before making a change to it. Quickly press and release the ON/OFF/Select Button and notice a > symbol will appear to the left of the setting you have entered and can presently change. Do this until the > symbol appears to the left of the brightness setting. Now that you have entered the brightness setting use the Left Arrow Button (7) to decrease the brightness or the Right Arrow Button (8) to increase it. Quickly pressing and releasing one of the arrow buttons will make a small change while holding one of these buttons down will make rapid changes.

Once you have finished adjusting the brightness press and release the ON/OFF/Select Button (6) to exit the brightness setting and notice the > symbol is replaced by an icon of a lock. This shows the brightness is locked-in until you enter the setting once again to make a change. Note, this brightness setting will stay locked even as you change the light's mode.

Using the Modes:

The CL33RGB has 3 modes: Bi-color, RGB, and Special Effects. The Mode Button (9) is used to change the mode. The ON/OFF/ Select Button (6) is used to choose settings within each mode, and the two arrow buttons are used to make changes for a selection within a mode.

Using the Modes (cont'd):

RGB mode is the light's color mode. It is identified as HSI (HSI stands for Hue, Saturation, Intensity), Here you have access to 360 distinct Hues (colors) as well as the ability to adjust the Saturation of each color and the Intensity (brightness). Each color has a corresponding number which is shown in the LCD Display (5) in the lower, left corner next to the letter "H". The Saturation is shown in the lower right corner next to the letter "S", and the Intensity or brightness is shown in the upper, middle of the display. Press are release the ON/OFF//Select Button (6) to select the Hue, Saturation, or Intensity. Once you have made a selection, the > symbol will appear to the left of it. Use the Left Arrow Button (7) to decrease the number or the Right Arrow Button (8) to increase it. Quickly pressing and releasing one of the arrow buttons will make a small change while holding one of these buttons down will make rapid changes.

Bi-Color mode is the light's mode for using "white light" with the ability to adjust the warmth or coolness of the light. It is identified as CCT (CCT stands for Correlated Color Temperature). In this mode you have the ability to adjust the color temperature on a scale of 2,500 to 8,500 Kelvin or "K". The Kelvin scale is commonly used for color temperature. Simply put, the lower the number the warmer the light and the higher the number the cooler the light, 2,500 is the warmest setting while 8,500 is the coolest.

Special Effects mode is for creating scenes, used in video, with this light. The Special Effects mode is identified as FX. There are 20 distinct scenes to choose from. These are:

1 – Cop Car	2 – Ambulance	3 – Fire
4 - Lightning	5 – Fireworks	6 – TV
7 – Candle	8 - Party	9 – Fault Bulb
10 – Pulsing	11 - Strobe	12 – RGB Strobe
13 – Paparazzi	14 – Emergency	15 – H/L Beam
16 – Red Flash	17 – Green Flash	18 – Blue Flash
19 - HSI Slow	20 - HSI Fast	

The best way to understand each scene is to try it and see the effect. You can adjust the brightness of each scene as well.